Appendix 7 - Communities Directorate 2019/20 - Temporary" Savings

2019-20 Temporary Savings Proposals

Proposed Saving	£000's	Comments	Public Impact
COMMUNITIES			
Regeneration and Planning			
Togotoration and Flamming		Impact on ability to fund small	
		projects that do not have	Low
Community Regeneration Community Projects - 53% Reduction	35	specific funding	
Business Grants - 50% Reduction	0.5	Reduced funding for	Low
	25	Businesses. Impact on Voluntary	
		Organisations. This is the	Low
Community Regeneration Fund - 100% Reduction	50	remaining budget.	LOW
Community Regeneration Fund - 100 /6 Reduction	30	remaining budget.	
Total Regeneration and Planning	110		
Infrastructure		Alternative funding via winter	
Winter Maintenance - 54% Reduction	500	maintenance reserve	Nil
	500	Deterioration in Public Rights	
Public Rights of way -50% Reduction	31	o I I I I I I I I I I I I I I I I I I I	Low
Table of way 50% Houdelies.	<u> </u>	Deterioration in maintenance	Laur
Maintenance of Land - 50 % Reduction	15	of land	Low
Temporary reduction in Carriageway Resurfacing RCCO	110	Alta masticus ficindinas accomba MAC	
	110	Alternative funding sought WG Alternative funding sought	
Temporary reduction in Carriageway Surface Dressing	800	WG	Low
remporary reduction in Garnageway Garnace Dressing	000	Alternative funding sought	
Temporary reduction in Structures Maintenance budget	40	WG	Low
		Alternative funding sought	Low
Temporary reduction in Highways Reactive Maintenance budget	43	WG	
Temporary reduction in Risca Canal Maintenance budget	40	Reliant on capital project	Low
Total Infrastructure	1,579		
Community and Leisure Services		B: 1 / 1: 1	
RCCO Waste Vehicles - 100% Reduction	000	Risk to vehicle	Low
	390	availability/reliability	
Total Community and Leisure Services	390		
Corporate Property			
Corporate Froperty		Reduced funding available for	
Property Maintenanace - 20% Reduction	309	discretionary work.	Low
Total Cornerate Brenerty	309		
Total Corporate Property	309	+	
Total 2019-20 Temporary Savings Proposals	2,388		